

Eau Gallie Little League

Fall Ball Rules 2018

Fall Ball is a “Training and Development” season. It is played as non-competitive. No games are official, no official score will be kept, and no standings. Umpires will not be provided. If you have a parent who wants to umpire or you can arrange an umpire, gear will be available. Managers and/or coaches can call the game from behind the pitcher’s mound if an umpire is not available.

The following rules will be used for all divisions unless otherwise noted. All rules apply equally to both baseball and softball unless otherwise noted.

- (1) Every team will have a continuous batting order. If a player is injured or otherwise leaves the game early, their spot in the batting order is skipped with no penalty (i.e. the missing batter is NOT out, the spot is skipped).
- (2) For T-Ball/Coach Pitch BB, the teams will bat all players every inning. If a batter or runner is out via either a force out or a tag, they are counted out and removed from the bases. However, the at-bat continues regardless of the number of outs recorded until all batters have batted in that half-inning.
- (3) Machine Pitch BB, Coach Pitch SB, Minors, Majors, and Junior/Senior will use the 5-run rule. Once the team at bat has earned 5 runs, that at-bat will end. The at-bat also ends when three outs have been recorded. Note: If a batter hits a home run over the fence that results in more than 5 runs scoring, they are allowed to continue circling the bases to complete the home run.
- (4) For Baseball, no team will allow a single pitcher to pitch more than 2 innings per game (3 innings per game for Junior/Senior). Softball uses District 2 Inter-league Rules.
- (5) No player shall sit out of a game for any reason other than injury or safety. If a player comes late, they are added to the bottom of the batting order. They are to play in the field at the earliest opportunity. If they miss practice, they play in games anyway. If a manager feels he needs to discipline a player by removing game time, this must be discussed with either the Player Agent, the Vice President, or the President. **NO EXCEPTIONS!!!**
- (6) For T-Ball/Coach Pitch BB, all players play the field every inning.
- (7) For Machine Pitch BB, all players play the field every inning. A maximum of six players can be positioned in the infield (pitcher, catcher, first baseman, second baseman, third baseman, and shortstop). All remaining players must be positioned in the outfield and must start every play in the outfield grass.
- (8) For Minors, Majors, and Junior/Senior, a maximum of nine players will be in the field at a time. Remaining players will be in the dugout. Free defensive substitutions shall be allowed at any time. No player shall sit out consecutive innings during any game unless injured.
- (9) For Minors, Majors, and Junior/Senior, no player can sit out more than two innings a game. Make a rotation, but make sure all players get in at least 4 innings in a 6 inning

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- game (5 innings in a 7 inning game). Rotate your best players to the bench for an inning also.
- (10) All players shall play at least 2 innings in the infield every game. Exceptions due to safety can be allowed but must be discussed in advance with the Player Agent, the Vice President, or the President.
 - (11) For any division involved in Inter-League Play, the District Inter-League Rules take precedence over these rules if there is a conflict.
 - (12) Fall Ball is a time to try new things. Find out from the players what positions they want to try. Make sure they get a chance at least once or twice during the season.
 - (13) Remember this entire season is NOT about competition, it is about Instruction and having FUN. Remember, this is about the KIDS!!! Never forget that. We want these kids to come back for Spring Ball and to become better ball players by the end of the season. Winning is not an issue.